

KEYS AND CONTROLS PC

Left mouse button	Selects buttons and options, builds structures.
Right mouse button	Selects basic bridge components.
Mouse wheel	Zoom in/out Move camera toward or away from bridge.
Right mouse button + move mouse	Change camera angle.
Mouse wheel + move mouse	Change camera position while maintaining angle.

A summary of the keyboard shortcuts:

Key	Function
W A S D	Move camera during game
W A S D + CTRL	Move camera quickly during game
W A S D + SHIFT	Change camera angle
↑ ↓ → ←	Change camera angle
↑ ↓ → ← + CTRL	Change camera angle quickly
Q	Zoom in, move camera forward
Z	Zoom out, move camera backwards

Cameras	
F1	Centre camera
F2	Top camera view
F3	Camera on left edge
F4	Camera on right edge
F5	Vehicle camera 1 – camera behind vehicle
F6	Vehicle camera 2 – camera diagonally in front
F7	Vehicle camera 3 – camera in front of vehicle
F8	Vehicle camera 4 – side camera

Options	
F9	Save map
F10	Load saved map
F11	Options menu
F12	Save screenshot

Materials	
1	Wood
2	Iron
3	Steel
4	Cably
5	Hydraulics
6	Suspension cable
7	Concrete
8	Deck

Commands	
T	Start/end simulation
P	Pause
U	Undo
O	Redo
+	Daytime: increase hour
-	Daytime: decrease hour

Construction	
X	Normal/Expert Mode
L	Basic structure
M	Mirrored construction
N	Automatic Roadway
B	Cross Bar
R oder Page Up	Grid backwards
F oder Page Down	Grid forward

Miscellaneous	
ENTER	Restart map
Insert	Bridge information
SPACE	Select components
Home	Centre bridge
ESC	Quit